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# SSDS

# ESD Control Training

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# Overview

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## 1) Introduction

## 2) Theory

- Charging Methods
- Humans and ESD
- Types of Failure
- Materials and ESD

## 3) ESD Control

- Fundamentals
- Personnel
- Workstation





# Introduction

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- What is ESD?
  - An electrostatic discharge (ESD) is the sudden transfer of static charge between bodies at different charge potentials caused by near contact or induced by an electric field.
- Why does ESD matter?
  - A lack of ESD control can lead to electronic parts being “zapped” leading to:
    - Failed parts
    - Increased costs
    - Wasted time and missed deadlines
    - A dead satellite and an unhappy team
  - Repair of a failed electronic part on a launched spacecraft is impossible.



# The SSDS and ESD

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- The SSDS has lost many parts to ESD damage.
- Significant investments have been made to combat ESD
  - ESD floors in B30A
  - Continuous wrist strap monitors
  - Active humidity control
  - Custom electrical workstations
  - The cleanroom and all tools

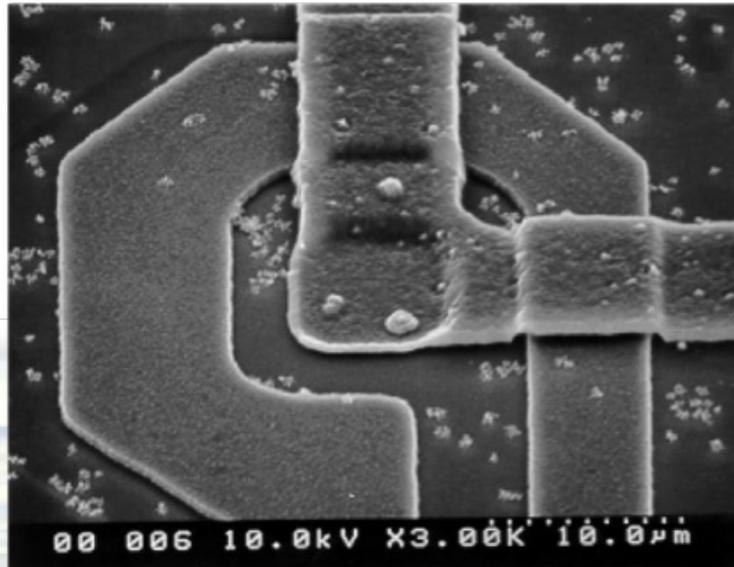
**All these investments are meaningless if you do not follow all ESD precautions**



# Introduction

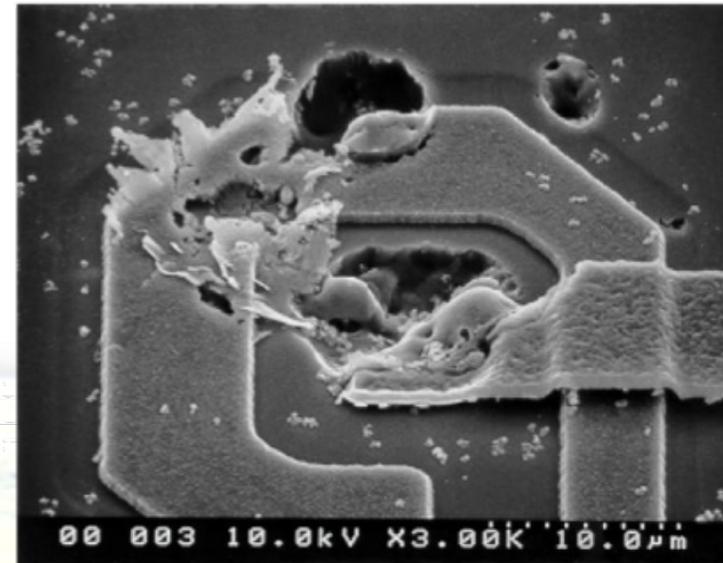
If not controlled, ESD can ruin electronic devices

Before ESD



**Figure 1:** Scanning Electron Microscope (SEM) micrograph showing magnified (3000X) metal traces within a TCC-244 1K SRAM made by Sandia used in the Galileo AACS. (Source: Office 514 Failure Analysis Group)

After ESD



**Figure 2:** SEM micrograph showing damaged metal traces after the chip was purposely "zapped" from a human body model ESD simulator 3 times at 8000Volts. (Source: Office 514 Failure Analysis Group)

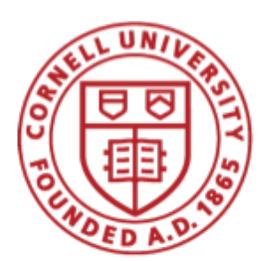


# Introduction

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- ESD results in \$40 billion (EST.) per year losses. (Halpern Associates, 1998).
- Approximately 30% of the failed electronic parts at JPL (91-92) were attributed to ESD (JPL Section 514 Failure Analysis Reports)
- With advanced in semiconductors, electronic parts are become smaller and faster, while performing more functions.
  - This means they are become **more** sensitive to ESD.



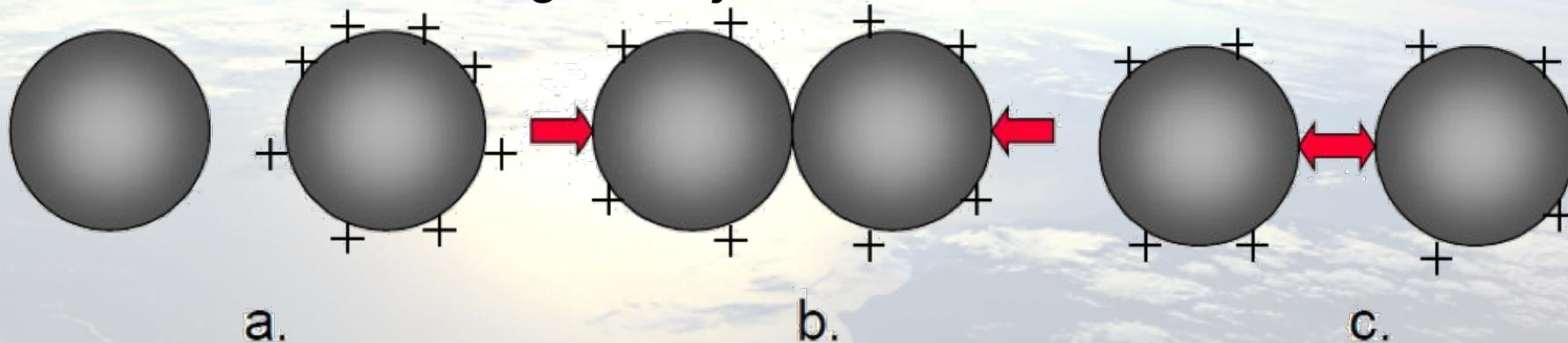


# Theory

Objects can become charged by three mechanisms:

- 1) Contact with another charged object
- 2) Triboelectric Charging
- 3) Induction Charging

1) Contact with another charged object.





# Theory

## 2) Triboelectric Charging

- When charge is generated after contact between dissimilar materials.
- Rubbing increases area that is contacted, thus more charge is developed.
- During separation, some materials allow removal of surface electrons easier than others, resulting in the two materials becoming oppositely charged.

- Everyday examples of this include:

- Walking across a carpet
- Peeling tape
- Taking off a fuzzy sweater

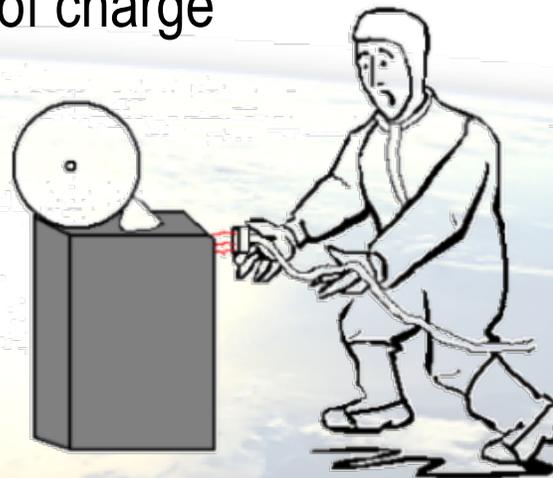




# Theory

## Triboelectric series

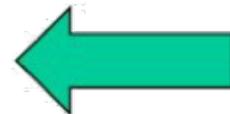
- The further materials are apart in the series, the more charge is generated.
  - Note Human Hands and Teflon for cable handling.
- Contact pressure, speed of separation, and humidity levels also affect the amount of charge created.



Positive Charge

Negative Charge

- Human Hands
- Plexiglas
- Human Hair
- Nylon
- Wool(felt)
- Lead
- Silk
- Aluminum
- Paper
- Cotton
- Steel
- Wood
- Hard Rubber
- Nickel, Copper
- Brass, Silver
- Gold, Platinum
- Rayon
- Polyester
- Celluloid
- Polyurethane
- PVC (vinyl)
- Silicon
- Teflon





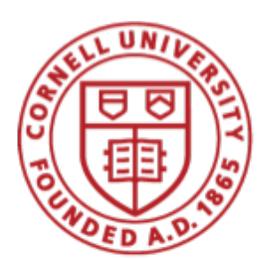
# Theory

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## 3) Induction Charging

- Charged objects can charge other conductors that are nearby.
- No physical contact necessary.
- The most likely situation in which you will experience induction charging is when bringing an object near a screen.



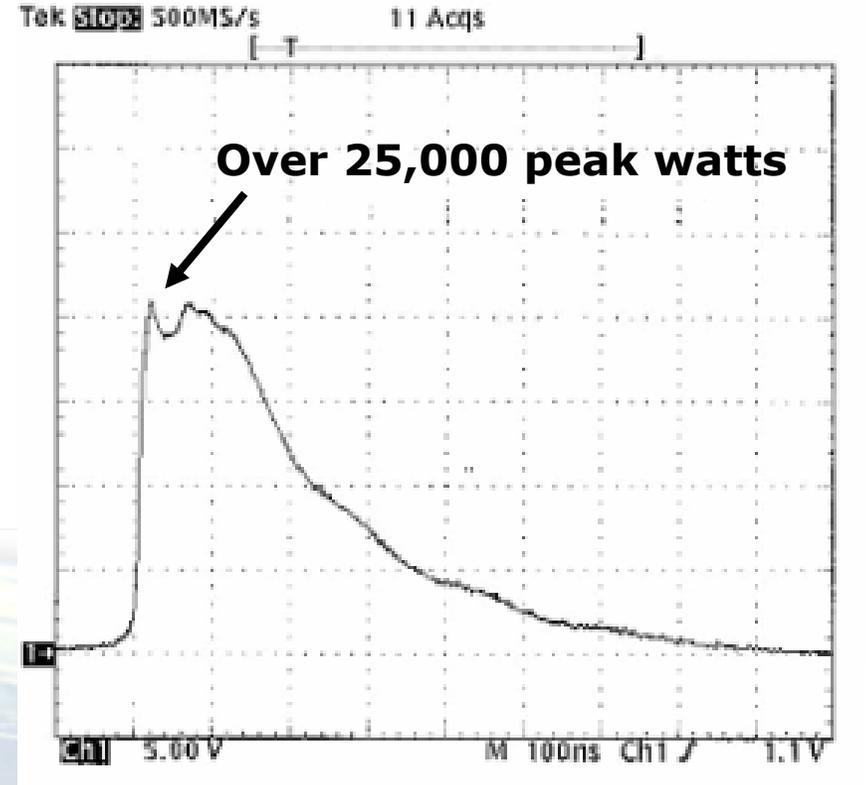


# Theory

- People are the most common source of ESD.
- Human generated ESD can be powerful

## Typical Electrostatic Voltages in Unsuppressed Environments

Means of Static Generation	Relative Humidity Level	
	10%	55%
Person walking across carpet	35,000	7,500
Person walking across vinyl floor	12,000	3,000
Worker movement at bench	6,000	400
Chips sliding in plastic tube	2,000	400



**Actual ESD measured from a person charged to 6000V touching a grounded wire.**

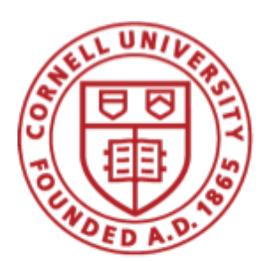


# Theory

ESD sensitivity thresholds of various electronic components, V.

Device Type	ESD Sensitivity Range
V-MOS	30 - 1200
MOSFET, EPROM, GaAsFET	10 - 300
JFET	150 - 7000
OP Amp	190 - 2500
Schottky Diodes	30 - 2500
Thin Film Resistors	300 - 3000
SAW Devices	150 - 5000
Schottky TTL	1000 - 2500
CMOS	150 - 3000
256K DRAM	200 - 3000
Bipolar Transistors	300 - 7000

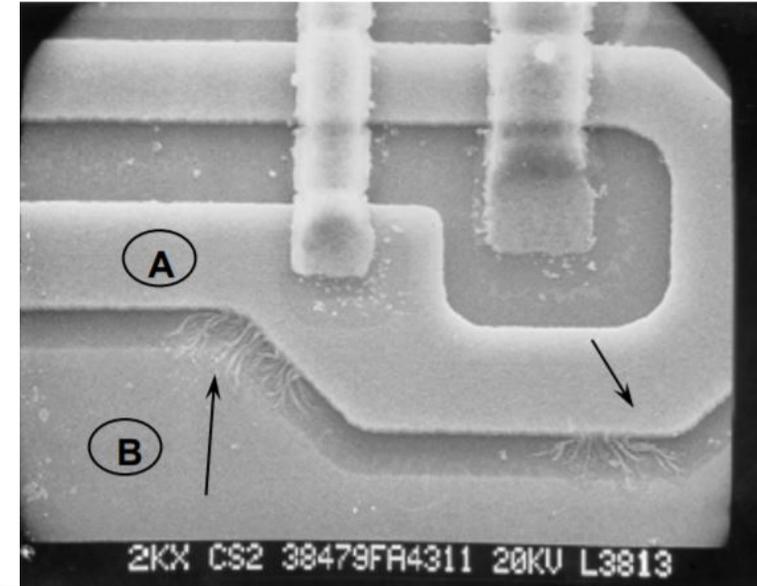
**Humans only feel discharges over 2000V!**



# Theory

## Types of Failure from ESD

- Catastrophic Failure
  - A “zapped” part no longer works.
- Parametric Failure
  - A “zapped” part is damaged and still works, but not perfectly.
- Latent Failure
  - A “zapped” part is damaged and works correctly. However, over time and use the part eventually fails.
    - Failure after delivery or launch!
  - Most costly type of failure



Catastrophic failure. Small hair-like dendrites short traces A and B.





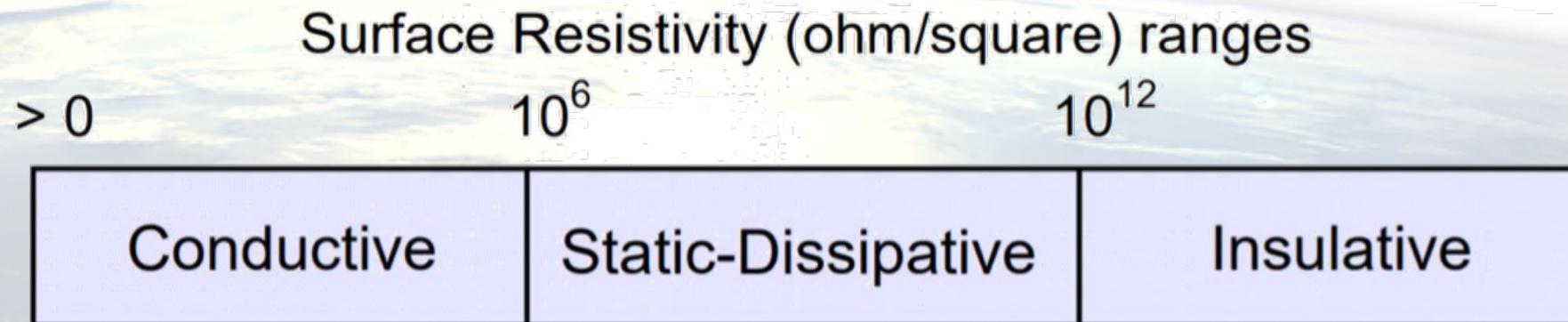
# Theory

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## ESD Protective Materials

- Surface Resistivity

- The ratio of voltage to current across an infinitesimally thin surface of a material
- Nondimensional unit
- Measured by special equipment → Can't use point-probes





# Theory

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- **Conductors**
  - Will spark, think of a metal doorknob
  - Will NOT provide a safe current discharge rate after contact with charged electronics
- **Static-Dissipative Materials**
  - Safest material for direct contact with electronics
  - Provides a safe current discharge rate
- **Insulators**
  - Don't allow current flow
  - Cannot be discharged by grounding
  - Keep out of ESD protected areas!!





# ESD Control: Fundamentals

- ESD Protected Areas (EPA)
  - Only conduct electrical work in these designated areas
  - All ESD control procedures must be followed in these areas



ESD Protective Symbol



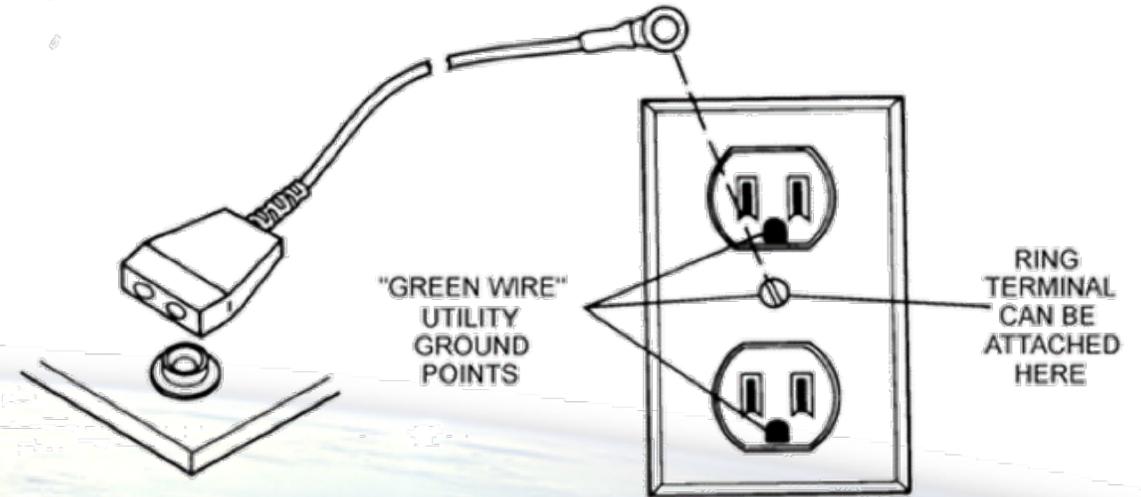
EPA Marking Tape



# ESD Control: Fundamentals

- Grounding

- All conductors in the EPA must be grounded
  - You, your partners, benches, test platforms, etc...
- Third prong on an outlet is ground
- Hard Grounding
  - Direct to ground
  - Dangerous for personnel and components
  - Tables, shelves, etc...
- Soft Grounding
  - Through a 1M $\Omega$  resistor
  - Safe for personnel
  - Floor mats, work mats, wrist straps





# ESD Control: Personnel

- Wrist Straps

- Operators are required to wear wrist straps when working in a EPA
- Must be tested for conductivity with skin every time it is put on

- Wrist Strap Test – Standard Straps

- 1) Put wrist strap on preferred arm
- 2) Plug into the Wrist Strap Tester
- 3) Use the opposite hand the strap is on to push the test button
- 4) If you pass, you may start working. If you fail, it means there is a poor connection with your skin
  - If you fail, apply ESD Lotion to the area with the wrist strap and test again.

- Wrist Strap Test – Continuous Monitoring Straps

- The continuous monitoring machine will beep once connection with skin is lost.
- Must use the Continuous Monitoring Straps, not the Standard Straps



Continuous Monitor



Standard Wrist Strap Tester



ESD Lotion



Standard Wrist Strap



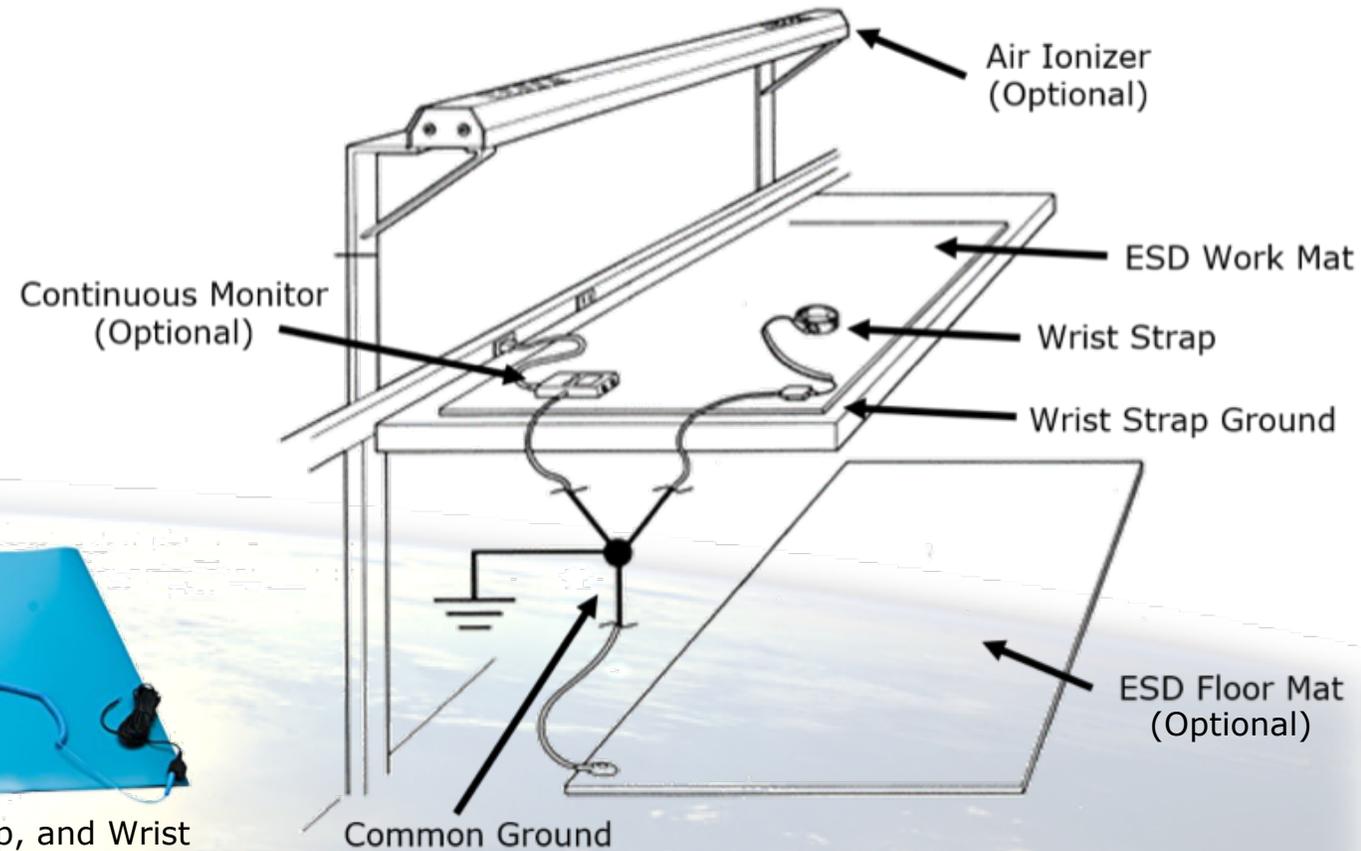


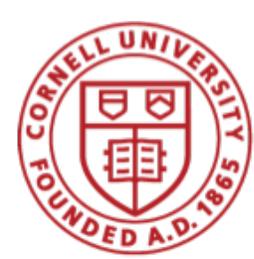
# ESD Control: Workstation

- Two-Fold Purpose
  - Provide a surface with minimal charge on it
  - Provide a surface that will remove charges from conductors placed on the surface (such as sensitive electronics)
- A workstation must include:
  - An ESD Work Mat
  - A Wrist Strap
  - A Wrist Strap Ground
  - A Common Ground
- Optional:
  - An ESD Floor Mat
  - A Continuous Monitor



ESD Mat, Wrist Strap, and Wrist Strap Ground





# ESD Control: Workstation Rules

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- Don't take off your wrist strap
  - Unplug the strap to move around, don't take it off your hand or you'll need to retest
- Keep out all insulators
  - Watch out for packaging materials like plastic bags and Styrofoam
  - Includes paper, tissues, and Kimwipes
- Keep all sensitive hardware directly on the work mats
- No rolling chairs
- No food or drinks
- Move slowly and precisely



# ESD Control: Personnel Rules

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- Stay moisturized!
  - Dry skin, especially in the winter, is a leading cause of ESD
- Wear cotton
  - Synthetic fibers and wool pick up a lot of static charge
- Move slowly and precisely
  - Motion and the rubbing of you against your environment or clothing generates charge
  - Also prevents accidentally knocking over sensitive hardware

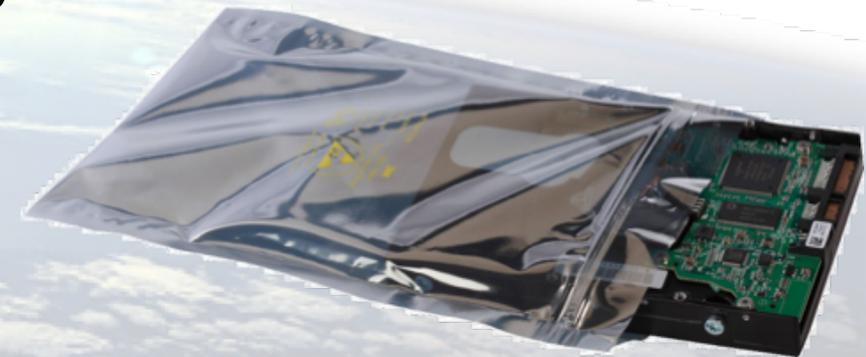


# ESD Control: Workstation Rules

- Tape
  - Tape holds a lot of static charge!
    - Scotch, masking, duct, electrical tape are all ESD hazards
  - **Only use Kapton tape when working with hardware!**
    - It's a gold colored tape that should always be in stock
- ESD Safe Bags
  - Store all sensitive hardware in silver ESD Safe Bags outside the EPA
  - Do not use plastic bags for storing any electronics
    - Pink poly bags



Kapton Tape Roll



ESD Safe Bag



# Bad Excuses (Heard in the SSDS)

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- “It’s just a \$15 Arduino”
  - The cost of a piece of hardware is irrelevant when it’s on-orbit. When it breaks, it breaks.
  - Just because it’s \$15 doesn’t mean that it won’t hold up development due to parametric failure.
  - ESD precautions must be followed for all electronic hardware.
- “This is a structural component, I don’t need to be plugged in when integrating it.”
  - You’re certainly going to be connecting that component to an electrical one during I&T. The entire spacecraft is considered sensitive, so while you may not damage that part itself, the charge on it is now a danger to everything else.
- “I’ve never plugged in while using this part and nothing has ever gone wrong.”
  - You rarely know if something is ESD damaged until its too late. Catastrophic failure (the most ideal case) is rare.
- “I’m only touching the part for a second.”
  - The majority of ESD will occur immediately upon contacting a part. You don’t get zapped on a doorknob halfway through turning it.
- “It’s really annoying having to keep my wrist strap on. It gets in the way.”
  - Too bad. You’ll be more inconvenienced when your part/program fails.



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# Questions?

